



# Version Control with Subversion

## -- A Tutorial for CS2ME3/SE2AA4

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# Overview

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- Why Version Control?
- Architecture
- Basic Work Cycle
- Submit Your Assignment



# Why Version Control?

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- Collaboration
- Undoing changes
- Recording history of changes
- Access to files from different computers



# Architecture

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- Version control system is the management of multiple revisions of the same unit of information
- Version control system is based on typical client-server system
- The repository is the core of a version control system



# Repository

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- Store the most recent copy of files
- Store all the previous revisions of the files
- Log all who make the modifications, and when was the modifications

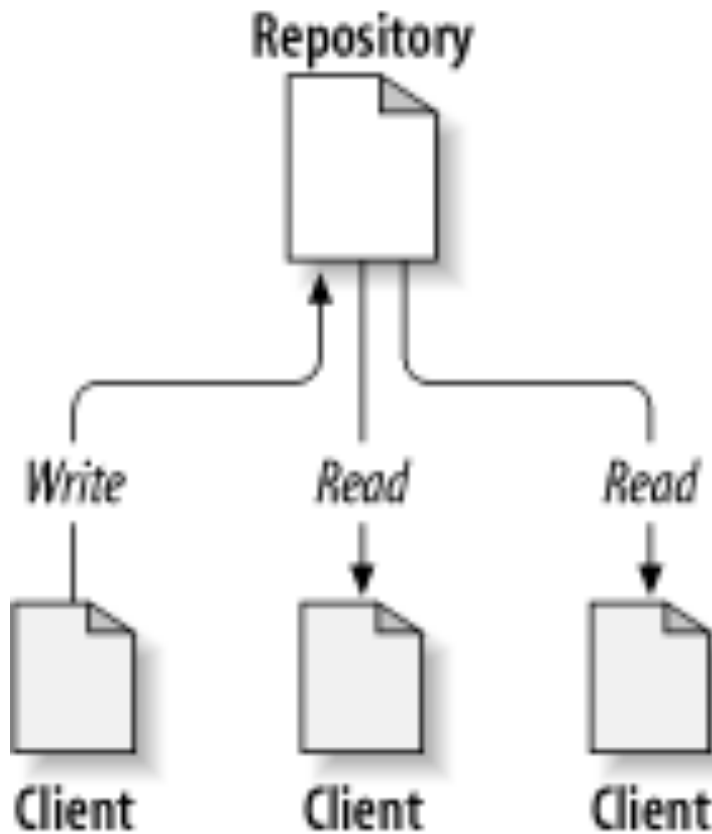


# How Version Control System Works

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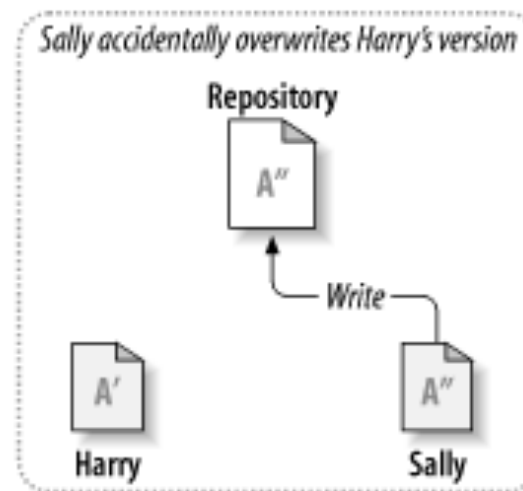
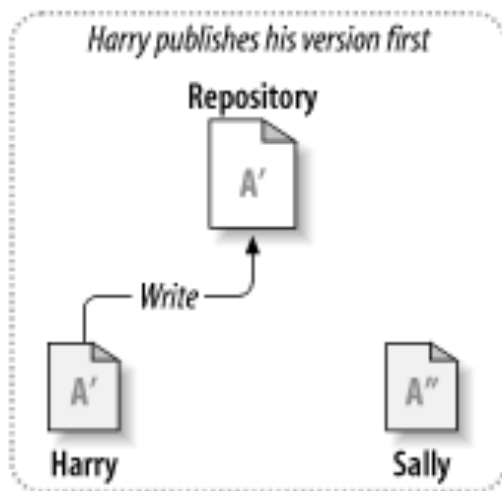
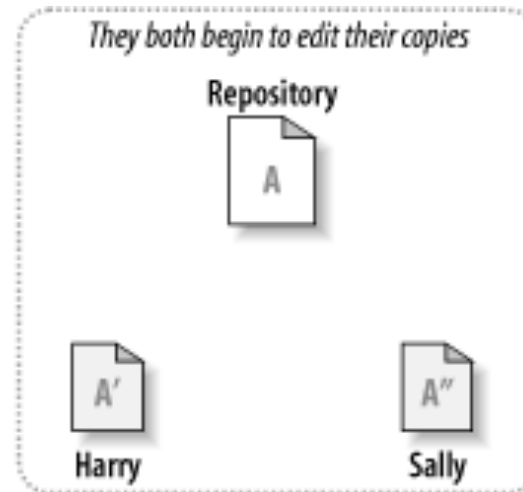
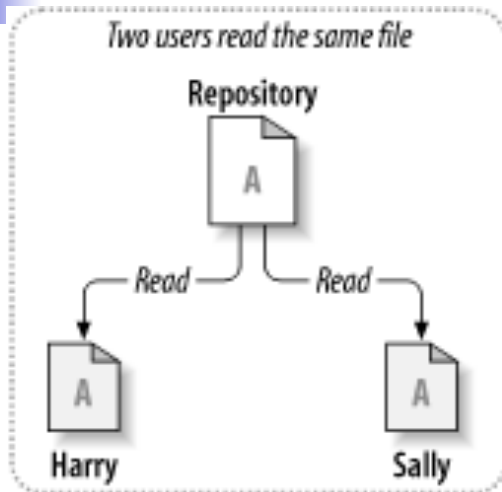
- Keep the master copy of the file in a central repository
- Each author edits a working copy
- When they're ready to share their changes, they commit them to the repository
- Other people can then do an update to get those changes

# Typical Client-Server System



A Typical  
Client-server  
System  
(CSS)

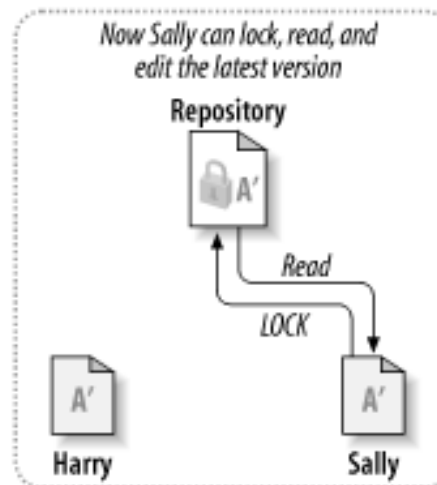
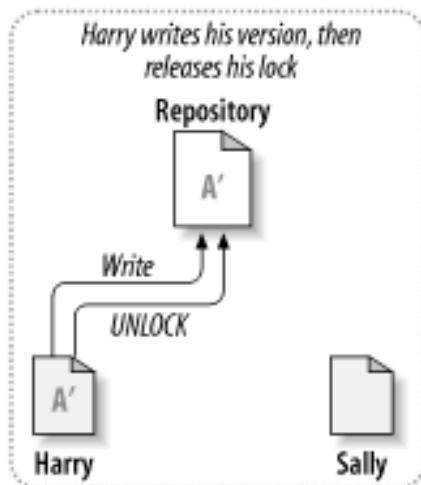
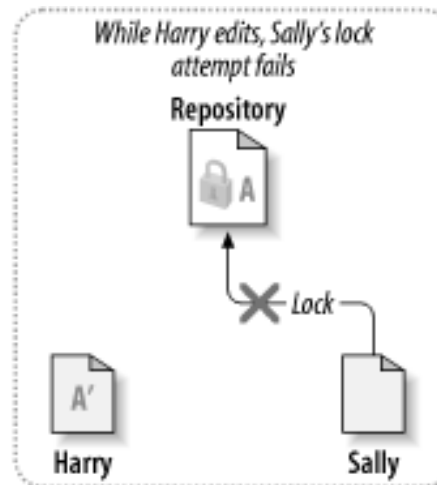
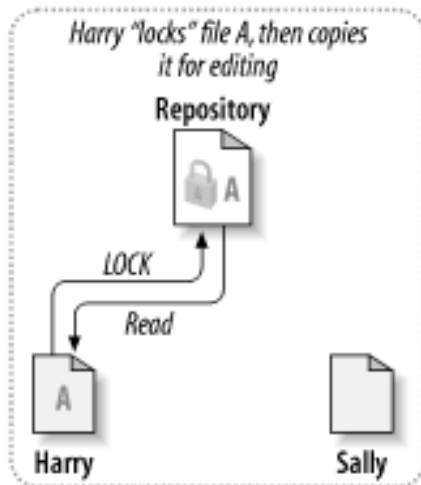
# The Problem of File-Sharing



1. Two users read the same file
2. They both begin to edit their copies
3. Harry publishes his version first
4. Sally accidentally overwrites Harry's version

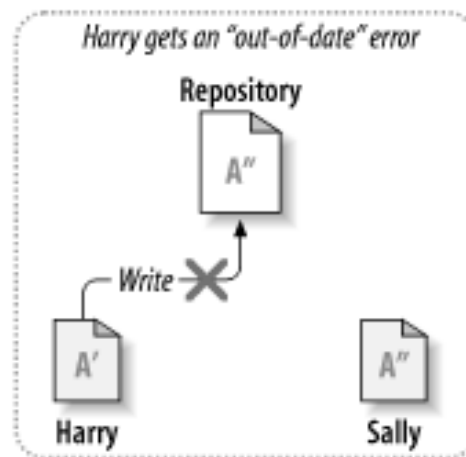
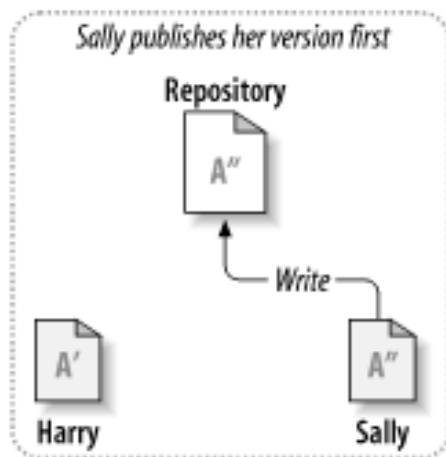
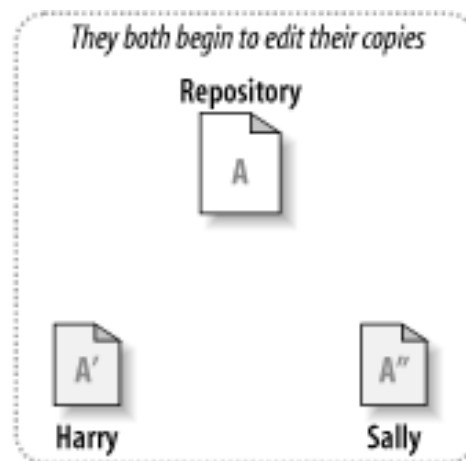
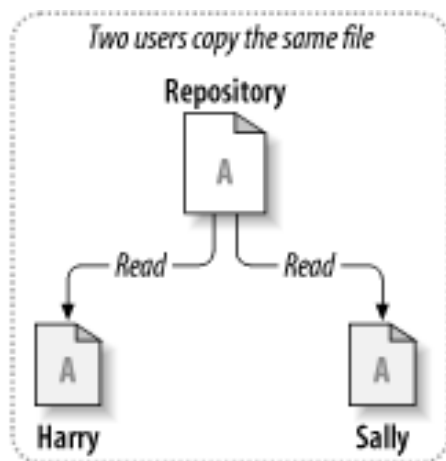


# The Lock-Modify-Unlock Solution



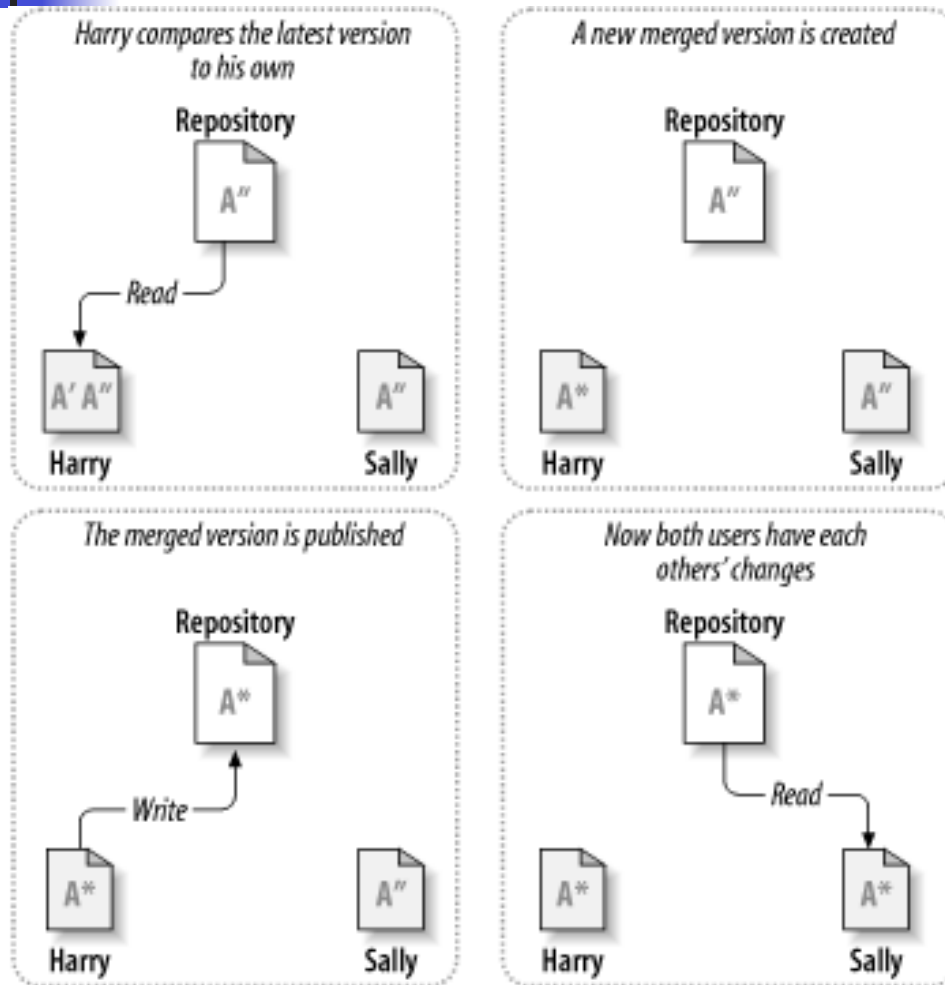
1. Harry "locks" file A, then copies it for editing
2. While Harry edits, Sally's lock attempt fails
3. Harry writes his version, then releases his lock
4. Now Sally can lock, read, and edit the latest version

# The Copy-Modify-Merge Solution



1. Two users copy the same file
2. They both begin to edit their copies
3. Sally publishes her version first
4. Harry gets an "out-of-date" error

# The Copy-Modify-Merge Solution – Cond.



5. Harry compares the latest version to his own
6. A new merged version is created
7. The merged version is published
8. Now both users have each other's change
9. If Sally's changes overlap with Harry's changes, Harry may need to discuss with Sally

# Basic Work Cycle

## 1. Update Your Working Copy

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- **svn update**

Update your working copy to receive any changes made since your last update by other developers on the project



# Basic Work Cycle

## 2. Make Changes

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- **svn add foo**

Schedule file, directory, or symbolic link foo to be added to the repository

- **svn delete foo**

Schedule file, directory, or symbolic link foo to be deleted from the repository

# Basic Work Cycle

## 2. Make Changes – Cond.

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- **svn copy foo bar**

Create a new item bar as a duplicate of foo

- **svn move foo bar**

Schedule bar for addition as a copy of foo, and schedule foo for removal

# Basic Work Cycle

## 3. Exam Your Change

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- **svn status**

Detect all file and tree changes you've made

- **svn diff**

Print out file changes in unified diff format

# Basic Work Cycle

## 4. Merge Others' Changes

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- **svn update**

Check if changes from the server overlapped with your own

- Whenever a conflict occurs you have to merge conflicts by hand

- **svn resolved**

Let Subversion know you've resolved the conflict



# Basic Work Cycle

## 5. Possibly Undo Some Changes

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- **svn revert**

Undo *any* scheduled operations

# Basic Work Cycle

## 6. Commit Your Changes

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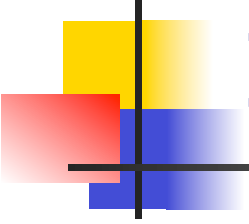
- `svn commit -m "your commit"`
  - The command sends all of your changes to the repository
  - When you commit a change, you need to supply a *log message*, describing your change



# Examining History

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- **svn log**  
Shows log messages, and which paths changed
- **svn diff**
- **svn cat**  
Retrieve and display any file as it existed in a particular revision number
- **svn list**  
Displays the files in a directory for any given revision.



# Submit Your Assignment:

## 1. Checkout the Repository

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- Change to the directory that you would like to work with
- Check out your repository

`svn checkout https://websvn.mcmaster.ca/cs2me3-se2aa4/ <your macid>`

-- Create a new “working copy” of the data, a sort of private workspace

```
[yuw4@moore ~/TA] svn co https://websvn.mcmaster.ca/cs2me3-se2aa4/yuw4  
Checked out revision 41.
```

```
[yuw4@moore ~/TA] ls  
yuw4/
```



# Submit Your Assignment:

## 2. Add a Folder

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- Change to your working directory
- Add a folder for your assignment 1, such as a1
- Commit the new folder to your repository

```
[yuw4@moore ~/TA] cd yuw4/
```

```
[yuw4@moore yuw4] mkdir a1
```

```
[yuw4@moore yuw4] ls
```

```
a1/
```

```
[yuw4@moore yuw4] svn add a1
```

```
A      a1
```

```
[yuw4@moore yuw4] svn ci -m "Add a folder a1 for assignment 1."
```

```
Adding      a1
```

```
Committed revision 42.
```

# Submit Your Assignment:

## 3. Add Files

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- Change to the new directory
- Create and add the files, such as st.py
- Commit the file to your repository

```
[yuw4@moore yuw4] cd a1
```

```
[yuw4@moore a1] ls
```

```
st.py
```

```
[yuw4@moore a1] svn add st.py
```

```
A      st.py
```

```
[yuw4@moore a1] svn ci -m "Add a python file for assignment 1."
```

```
Adding      a1/st.py
```

```
Transmitting file data .
```

```
Committed revision 43.
```

```
[yuw4@moore a1] svn cat st.py
```

```
# CS2ME3 Assignment 1
```



# Submit Your Assignment:

## 4. Make Changes

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- Modify your work
- Update your repository
- Commit your work

```
[yuw4@moore a1] cat st.py
# CS2ME3 Assignment 1
# Name: Wen Yu
[yuw4@moore a1] svn cat st.py
# CS2ME3 Assignment 1
[yuw4@moore a1] svn ci -m "The file st.py is modified."
Sending      a1/st.py
Transmitting file data .
Committed revision 44.
[yuw4@moore a1] svn cat st.py
# CS2ME3 Assignment 1
# Name: Wen Yu
```



# Good to Know

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- You need a subversion client
- You only need to check out your repository to your working space once
- Get the habit of committing your work frequently
- Get help

`svn help`

List all the subcommands

`svn help <subcommand>`

Describe syntax, switches, and behavior of subcommand





# References

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- Ben Collins-Sussman, Brain W. Fitzpatrick, C. Micheal Pilatoversion, Control with Subversion, <http://svnbook.red-bean.com>
- Python Software Foundation, Software Carpentry, <http://www.swc.scipy.org>