GBL-ITEA 35th International Test & Evaluation Symposium

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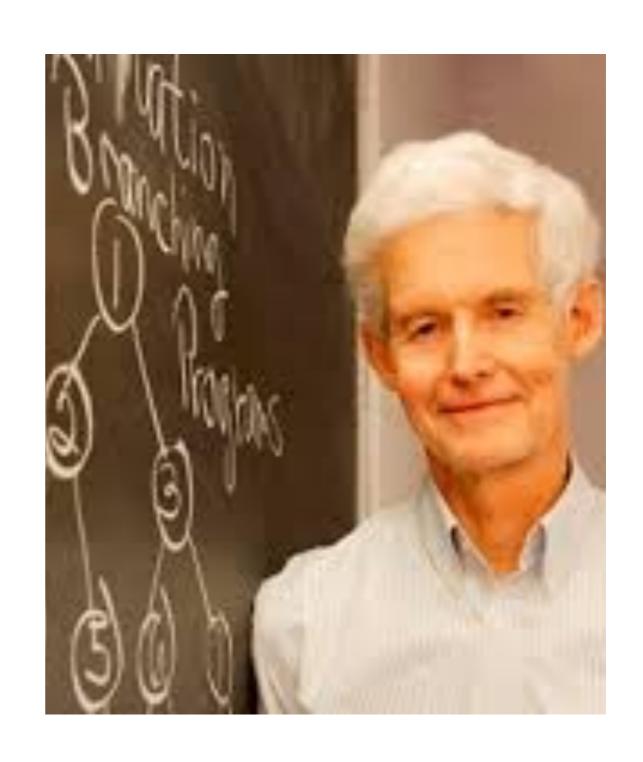
Wed Dec 13, 2018 Academia Day Panel

University of Toronto

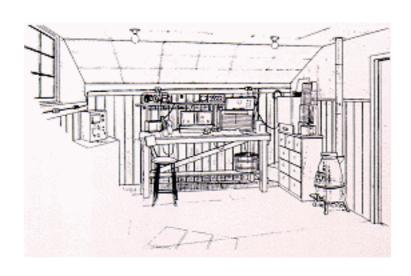


PhD at Toronto 2001

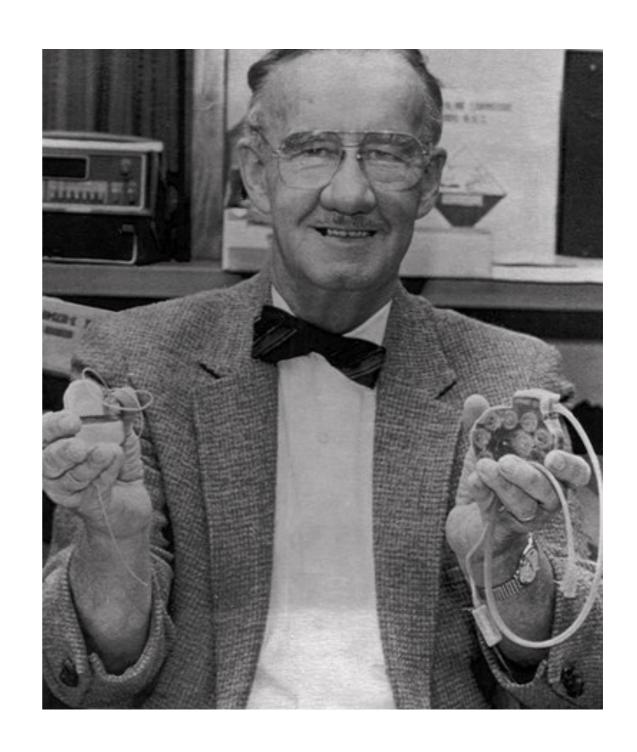
- Stephen Cook, one of the founds of theoretical CS
- NP-completeness result from 1971, for which he got the Turing award



Wilson Greatbatch



- Inventor of 1st implantable pacemaker
- workshop in barn in Clarence, NY
- 10 year old Stephen Cook a precocious neighbor



CS @ CI

Sierra Hall

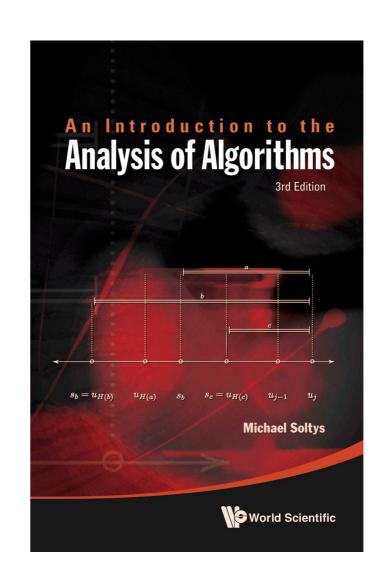


Lab



Algorithms

- Written for Software Engineers
- Perspective:proofs of correctness
- 3rd edition

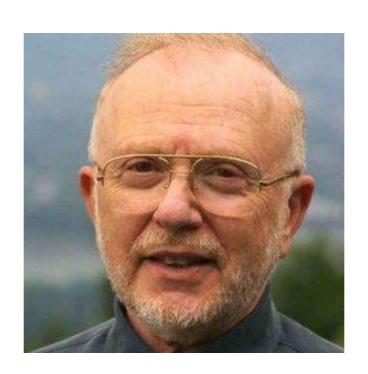


Cybersecurity





Why test and evaluate?



Not an "add on" Intrinsic part of software development

Testing is hard

Two methods in Software Engineering:

- Run on test cases
- Formal methods

```
Algorithm 9.5 mult(A,B)
```

```
Pre-condition: B \ge 0
a = A;
b = B;
y = 0;
while b > 0 do
y = y + a;
b = b - 1;
end while
Post-condition: y = A \cdot B
```

1
$$\{y + a(b-1) = AB \land (b-1) \ge 0\}$$
b=b-1; $\{y + ab = AB \land b \ge 0\}$ assignment

$$2\{(y+a)+a(b-1) = AB \land (b-1) \ge 0\}$$
y=y+a; $\{y+a(b-1) = AB \land (b-1) \ge 0\}$ assignment

$$3 (y + ab = AB \land b - 1 \ge 0) \rightarrow ((y + a) + a(b - 1) = AB \land b - 1 \ge 0)$$

theorem

4
$$\{y+ab=AB \land b-1 \geq 0\}$$
y=y+a; $\{y+a(b-1)=AB \land b-1 \geq 0\}$ consequence left 2 and 3

5
$$\{y+ab=AB \land b-1 \geq 0\}$$
y=y+a;b=b-1; $\{y+ab=AB \land b \geq 0\}$ composition on 4 and 1

6
$$(y + ab = AB) \land b \ge 0 \land b > 0 \rightarrow (y + ab = AB) \land b - 1 \ge 0$$
 theorem

7
$$\{(y+ab=AB) \land b \ge 0 \land b > 0\}$$
y=y+a; b=b-1; $\{y+ab=AB \land b \ge 0\}$ consequence left 5 and 6

while on 7

9
$$\{(0 + ab = AB) \land b \ge 0\}$$
 y=0; $\{(y + ab = AB) \land b \ge 0\}$ assignment

$$\begin{array}{c} {\tt y=0}\,;\\ {\tt while}\ (b>0)\\ 10\,\{(0+ab=AB)\wedge b\geq 0\} \\ {\tt y=y+a}\,;\\ {\tt b=b-1}\,; \end{array} \qquad \{y+ab=AB\wedge b\geq 0 \wedge \neg (b>0)\}$$

composition on 9 and 8

11
$$\{(0 + aB = AB) \land B \ge 0\}$$
 b=B; $\{(0 + ab = AB) \land b \ge 0\}$ assignment

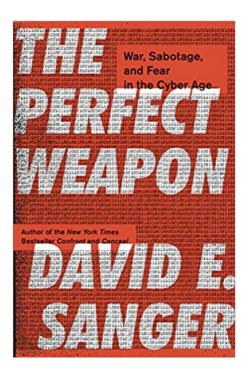
$$\label{eq:bb} \begin{array}{c} \text{b=B;}\\ \text{y=0;} \\ 12\; \{(0+aB=AB) \land B \geq 0\} \text{ while (b>0)} \; \{y+ab=AB \land b \geq 0 \land \neg (b>0)\} \\ \text{y=y+a;}\\ \text{b=b-1;} \\ \\ \text{composition on 11 and 10} \\ 13\; \{(0+AB=AB) \land B \geq 0\} \; \text{a=A;} \; \{(0+aB=AB) \land B \geq 0\} \\ \text{assignment} \\ 14\; \{(0+AB=AB) \land B \geq 0\} \; \text{mult(A,B)} \; \{y+ab=AB \land b \geq 0 \land \neg (b>0)\} \\ \text{composition on 13 and 12} \\ 15\; B \geq 0 \to ((0+AB=AB) \land B \geq 0) \\ \text{theorem} \\ 16\; (y+ab=AB \land b \geq 0 \land \neg (b>0)) \to y=AB \\ \text{theorem} \\ 17\; \{B \geq 0\} \; \text{mult(A,B)} \; \{y+ab=AB \land b \geq 0 \land \neg (b>0)\} \\ \text{consequence left on 15 and 14} \\ \end{array}$$

18 $\{B \ge 0\}$ mult(A,B) $\{y = AB\}$

consequence right on 16 and 17



F-35



"Systems designed with 1970s technology couldn't be easily upgraded, because the process of testing to make sure they are 'military grade' takes years - by which time the technology is out of date. This is why we have 50 year old aircraft carriers, with 30 year old software [running on them]."

-David E. Sanger, "The Perfect Weapon", pp. 256-257

Exciting and important question:

how to test and evaluate software

Sobering Stats

- NSB: engineering degrees dropped 20% since 1985
- ACT: less than 6% high school seniors plan to take engineering
- AFS: 0.8% students plan to major in math
- Intel Science Fair: 6million Chinese students applied; 65K US students did (~100:1)
- 50% of US Engineering PhDs go to foreign students
- In next decade, 90% of world scientists & engineers will reside in Asia

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