

Intro To Bug Hunting

From Manual Reverse Engineering to Intelligent Automation

NAVAL SURFACE WARFARE CENTER PORT HUENEME DIVISION

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AVSEA Disclaimer

The views and opinions expressed in this talk are my own and <u>NOT</u> necessarily those of the United States Navy



General Outline

- Who Am I?
- Where Do I Work?
- What is Bug Hunting?
- Static vs Dynamic Analysis
- Free Tools...
- Capture The Flag
- DARPA Cyber Grand Challenge
- Defense Innovation Unit (DIU) Project Voltron Pilot Effort
- Questions



AVSEA Who Am I?

- Naval Sea Systems Command NSWC Port Hueneme Division
 - Cybersecurity Technical Lead
 - 11 Years with USN
- Security Researcher Reverse Engineering Software & Embedded Systems
 - Vulnerability Assessments, Bug Hunting, Red Team Support
- Academia
 - BS Applied Mathematics & Computer Science (UC Santa Barbara)
 - MS Systems Engineering (Naval Postgraduate School)
 - PhD* Systems Engineering w/ Focus in Cybersecurity (Naval Postgraduate School)



WAVEEA Where Do I Work?



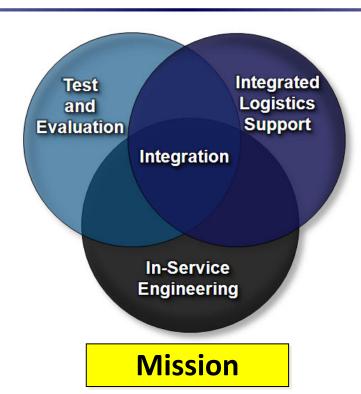
Deep Water Port





WAVE EA Where Do I Work?

- AEGIS Combat System
- Air and Missile Defense Radar
- Ballistic Missile Defense (BMD)
- Battle Force Interoperability
- Cooperative Engagement Capability (CEC)
- DDG-1000 Combat Systems
- Dual Band Radar
- Evolved NATO Seasparrow Missile (ESSM)
- Gun Fire Control Systems
- HARPOON Weapon System
- HE Laser Weapon System
- LCS Combat Systems
- Missile Launching Systems
- Mission Modules

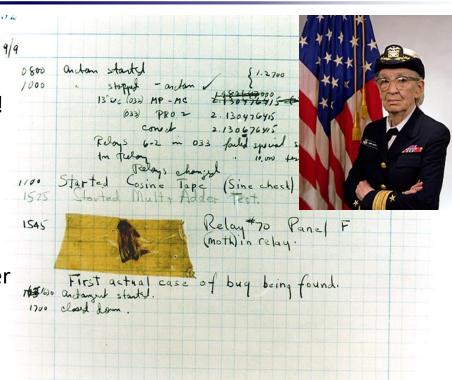


- Naval Fires Control System
- Naval Integrated Fire Control-Counter Air
- NATO Seasparrow Missile System
- Rolling Airframe Missile System
- Search Radars
- Ship Self Defense System (SSDS)
- Standard Missile
- Supporting Arms Coordination Center- Automated
- TOMAHAWK Weapon Control System (All Variants) and TOMAHAWK All Up Round
- Underway Replenishment Systems



History of the Term Bug

- Term "bug" had existed for years
 - Edison even used it (1873)
 - 9/9/47 ~ One was actually found!
- MK II Aiken Relay Calculator
 - Built at Harvard (1947)
 - Financed by Navy
- RDML Grace Hopper other firsts...
 - General Purpose Digital Computer
 - Compilers & Linkers
 - Programming Language (COBOL)
 - USN Female Admiral





Bug Hunting

- What is Bug Hunting?
 - Looking for previously "unknown" software defects
 - Hopefully ones that are security vulnerabilities
- How?
 - Through static and dynamic analysis
 - Responsibly disclosing to the developer so they can fix the problem
 - Usually through a trusted third party

Programs



lackerone bugcrowd





Static vs. Dynamic Analysis

Static Analysis

- Non runtime environment
- Typically inspects source code or disassembled binary
- Time consuming (manual)
- Quick results if automated
- Can't find vulnerabilities in runtime environment
- Akin to dissection



Dynamic Analysis

- Runtime environment
- Inspects compiled binary while it is running (no code required)
- Time consuming (automated)
- No quick results
- Can find vulnerabilities in a runtime environment
- Akin to vivisection





Example ~ Hello World! (Code)

```
(PROGRAM RUN)
n00b@lappy:~$ hello
Enter your name: Socrates
Hello Socrates! The date is Tue Jul 30 15:33:33 UTC 2019
```

This seems okay...right?



Example ~ Hello World! (Code)

```
#include <stdio.h>
int main(int argc, char **argv) {
   char name[16];
   char date[32]="date";
   printf("Enter your name: ");
   gets(name);
   printf("\nHello %s! The date is ", name);
   system(date);
}
```



Free Tools

- So how would we find these kinds of bugs?
 - Static Analysis Tools
 - Text Editor + Source Code + Eyeball(s)
 - Ghidra + Compiled Binary + Eyeball(s)
 - Dynamic Analysis Tools
 - American Fuzzy Lop + Source Code
 - Google Open Source Software Fuzz + Source Code
 - American Fuzzy Lop + Unicorn Engine + Compiled Binary
 - ANGR + Compiled Binary

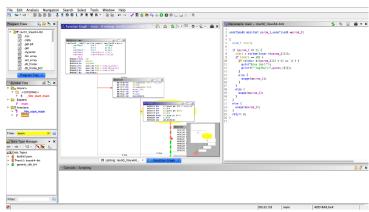




Free Tools - Ghidra

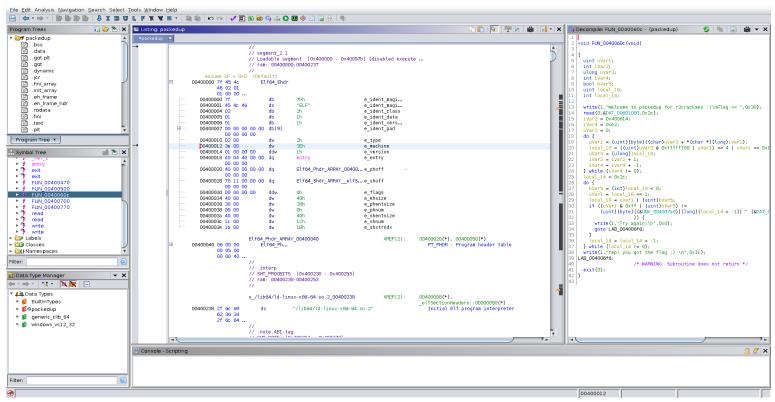
- NSA reverse engineering tool released as free open source
 - RSA Conference 2019 from Rob Joyce
- Allows you to statically analyze a compiled binary
 - Shows disassembled machine code
 - Shows decompiled "pseudo" source code
 - Shows an applications control flow graph
- Supports many computing architectures
 - x86 16, 32, and 64 bit
 - ARM, AVR, AARCH64, PowerPC
 - MIPS, JAVA, PIC, SPARC





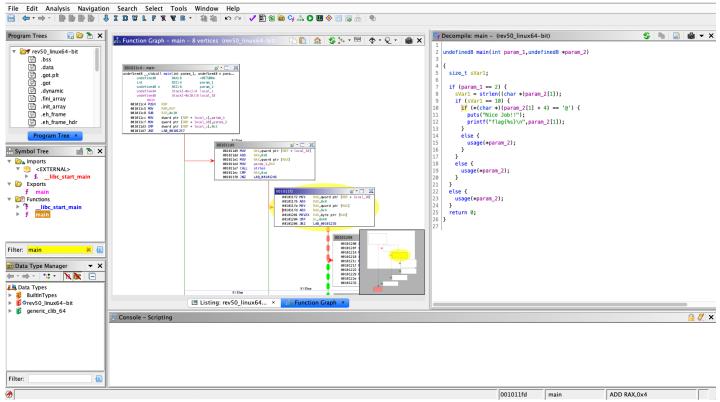


Free Tools - Ghidra





Free Tools - Ghidra

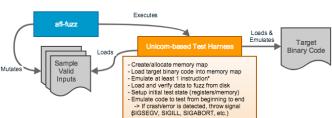




Free Tools – American Fuzzy Lop

- Automated fuzzing tool released as free open source
 - Fuzzing a QA technique to discover bugs via injecting random data to input fields
- Allows you to dynamically analyze a binary
 - By compiling source code with AFL
 - Then analysis with afl-fuzz engine
 - By injecting a pre-compiled binary
 - Then analysis with AFL-unicorn engine







Free Tools – American Fuzzy Lop

```
american fuzzy lop 0.47b (readpng)
 process timina
                                                             overall results
        run time: 0 days, 0 hrs, 4 min, 43 sec
                                                            cycles done: 0
  last new path: 0 days, 0 hrs, 0 min, 26 sec
                                                             total paths: 195
last uniq crash : none seen yet
                                                           uniq crashes: 0
 last uniq hang: 0 days, 0 hrs, 1 min, 51 sec
                                                              unia hanas : 1
 cycle progress
                                          map coverage
 now processing : 38 (19.49%)
                                            map density: 1217 (7.43%)
paths timed out : 0 (0.00%)
                                         count coverage : 2.55 bits/tuple
                                          findings in depth
 stage progress
 now trying : interest 32/8
                                         favored paths : 128 (65.64%)
stage execs : 0/9990 (0.00%)
                                          new edges on: 85 (43.59%)
total execs : 654k
                                         total crashes:
                                                          0 (0 unique)
 exec speed: 2306/sec
                                           total hangs : 1 (1 unique)
 fuzzing strategy yields
                                                           path geometry
  bit flips: 88/14.4k, 6/14.4k, 6/14.4k
                                                             levels : 3
byte flips : 0/1804, 0/1786, 1/1750
arithmetics : 31/126k, 3/45.6k, 1/17.8k
known ints : 1/15.8k, 4/65.8k, 6/78.2k
                                                           pending: 178
                                                           pend fav : 114
                                                          imported :
      havoc: 34/254k, 0/0
                                                          variable :
               2876 B/931 (61.45% gain)
                                                             latent : 0
```



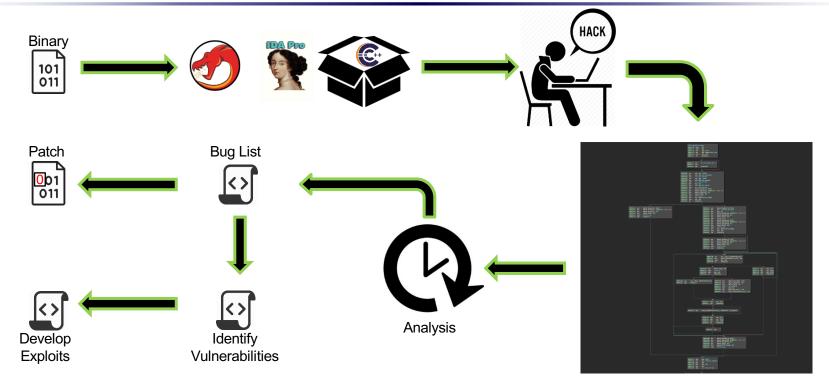
Capture The Flag

- A Game of Bug Hunting + Exploitation
- Each team analyzes their application binaries
 - Discover vulnerabilities however they want
 - Patch vulnerabilities to protect themselves from attacks (defensive)
 - Exploit vulnerabilities against other teams servers (offensive)
- Points are earned from successful completion of aforementioned actions
- DEF CON CTF is the championship for humans





Capture The Flag





MANJEA DARPA Cyber Grand Challenge

- Leverage Artificial Intelligence (AI) to bug hunt and play CTF.
- Compete against humans (unofficially in the DEF CON CTF)
- Used a test operating system
- 1st Place For All Secure with MAYHEM
- 3rd Place UCSB Shellphish with ANGR



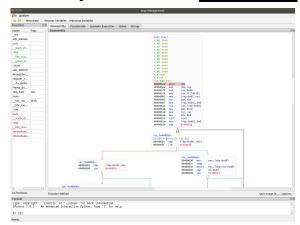


Free Tools – ANGR

- Automated intelligent code analysis and fuzzing tool released as free open source
 - A Framework for analyzing binaries
 - Meant to have components change out over time
 - Developed by UC Santa Barbara for the DARPA Cyber Grand Challenge...



- Allows you to concolically (statically + dynamically) analyze a binary
 - No source code required
 - Can disassemble, decompile, and fuzz software
 - Can generate patches (to fix) and exploits (to break)
 - Purely command line but a GUI is being developed





DIU Project Voltron Pilot

- Defense Innovation Unit (DIU) Project Voltron
 - Mature the Cyber Reasoning Systems from CGC
 - Work with Government & Industry to pilot
 - Automate bug hunting outside of academics & lab work





Questions?



Backup - Abstract

Finding software defects and identifying security vulnerabilities in binaries is just as
important as developing the software itself. This talk will cover the breadth of bug
hunting, reverse engineering tools, DARPA Cyber Grand Challenge (CGC), and briefly
address efforts in piloting a tool from the Defense Innovation Unit (DIU) Project Voltron the follow on to the CGC for intelligently automating the detection and remediation of
software bugs.



Backup - Bio

Socrates Frangis is the Cybersecurity Technical Lead, as a direct report to the NAVSEA
Naval Surface Warfare Center Port Hueneme Division Technical Director. His duties at the
command have spanned security research, security engineering, penetration testing,
software maintenance, and naval combat systems engineering. Academically, he has an
undergraduate degree in Computer Science & Applied Mathematics from UCSB,
Graduate degree from Naval Postgraduate School in Systems Engineering with a focus on
directed energy weapons, and is currently a PhD Student at Naval Postgraduate School in
Systems Engineering with a focus on cybersecurity.