Intro to Analysis of Algorithms Linera Algebra / Parallel Chapter 7

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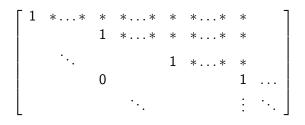
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Introduction - 1/12

#### Row-echelon form



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Gaussian Elimination - 2/12

one of the following three forms:

$$I + aT_{ij} \quad i \neq j$$
$$I + T_{ij} + T_{ji} - T_{ii} - T_{jj}$$
$$I + (c - 1)T_{ii} \quad c \neq 0$$

(elementary of type 1) (elementary of type 2) (elementary of type 3)

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Gaussian Elimination - 3/12

Gaussian Elimination is a divide and conquer algorithm, with a recursive call to smaller matrices.

If A is a  $1 \times m$  matrix,  $A = [a_{11}a_{12} \dots a_{1m}]$ , then:

$$GE(A) = \begin{cases} [1/a_{1i}] & \text{where } i = \min\{1, 2, \dots, m\} \text{ such that } a_{i1} \neq 0\\ [1] & \text{if } a_{11} = a_{12} = \dots = a_{1m} = 0 \end{cases}$$

Suppose now that n > 1. If A = 0, let GE(A) = I. Otherwise, let:

$$GE(A) = \left[ egin{array}{cc} 1 & 0 \ 0 & GE((EA)[1|1]) \end{array} 
ight] E$$

where E is a product of at most n + 1 elementary matrices. Note that C[i|j] denotes the matrix C with row i and j.

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1: if n = 1 then if  $a_{11} = a_{12} = \cdots = a_{1m} = 0$  then 2: return [1] 3: 4: else **return**  $[1/a_{1\ell}]$  where  $\ell = \min_{i \in [n]} \{a_{1i} \neq 0\}$ 5: 6: end if 7: **else** if A = 0 then 8: return / 9: else 10: if first column of A is zero then 11: Compute E as in Case 1. 12: else 13: 14: Compute E as in Case 2. end if 15: return  $\begin{bmatrix} 1 & 0\\ 0 & GE((EA)[1|1]) \end{bmatrix} E$ 16: end if 17: 18: end if

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# Gram-Schmidt

**Pre-condition:**  $\{v_1, \ldots, v_n\}$  a basis for  $\mathbb{R}^n$ 1:  $v_1^* \longleftarrow v_1$ 2: for  $i = 2, 3, \ldots, n$  do 3: for  $j = 1, 2, \ldots, (i - 1)$  do 4:  $\mu_{ij} \longleftarrow (v_i \cdot v_j^*) / ||v_j^*||^2$ 5: end for 6:  $v_i^* \longleftarrow v_i - \sum_{j=1}^{i-1} \mu_{ij} v_j^*$ 7: end for **Post-condition:**  $\{v_1^*, \ldots, v_n^*\}$  an orthogonal basis for  $\mathbb{R}^n$ 

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# Gauss lattice reduction

**Pre-condition:**  $\{v_1, v_2\}$  are linearly independent in  $\mathbb{R}^2$ 1: **loop** if  $||v_2|| < ||v_1||$  then 2: 3. swap  $v_1$  and  $v_2$ end if 4:  $m \leftarrow |v_1 \cdot v_2/||v_1||^2$  (note that |x] = |x + 1/2|) 5: if m = 0 then 6: 7: return  $v_1, v_2$ else 8: 9:  $v_2 \leftarrow v_2 - mv_1$ end if 10:

11: end loop

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Guass lattice reduction - 7/12

### Csanky

Given a matrix A, its *trace* is defined as the sum of the diagonal entries, i.e.,  $tr(A) = \sum_{i} a_{ii}$ . Using traces we can compute the *Newton's symmetric polynomials* which are defined as follows:  $s_0 = 1$ , and for  $1 \le k \le n$ , by:

$$s_k = rac{1}{k} \sum_{i=1}^k (-1)^{i-1} s_{k-i} \mathrm{tr}(A^i).$$

Then, it turns out that  $p_A(x) = s_0 x^n - s_1 x^{n-1} + s_2 x^{n-2} - \cdots \pm s_n x^0$ , that is, Newton's symmetric polynomials compute the coefficients of the characteristic polynomial,  $p_A(x) = \det(xI - A)$ .

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$$\begin{pmatrix} s_{1} \\ s_{2} \\ \vdots \\ s_{n} \end{pmatrix}, \begin{pmatrix} 0 & 0 & 0 & \cdots \\ \frac{1}{2}\mathrm{tr}(A) & 0 & 0 & \cdots \\ \frac{1}{3}\mathrm{tr}(A^{2}) & \frac{1}{3}\mathrm{tr}(A) & 0 & \cdots \\ \frac{1}{4}\mathrm{tr}(A^{3}) & \frac{1}{4}\mathrm{tr}(A^{2}) & \frac{1}{4}\mathrm{tr}(A) & \cdots \\ \vdots & \vdots & \vdots & \ddots \end{pmatrix}, \begin{pmatrix} \mathrm{tr}(A) \\ \frac{1}{2}\mathrm{tr}(A^{2}) \\ \vdots \\ \frac{1}{n}\mathrm{tr}(A^{n}) \end{pmatrix}$$

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Csanky's algorithm - 9/12

#### Berkowitz

Berkowitz's algorithm is also Divide and Conquer, and it computes the characteristic polynomial of A from the characteristic polynomial of its *principal minor*, i.e., the matrix M obtained from deleting the first row and column of A:

$$A = \left(\begin{array}{cc} a_{11} & R \\ S & M \end{array}\right),$$

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Berkowitz's algorithm - 10/12

*R* is an  $1 \times (n-1)$  row matrix and *S* is a  $(n-1) \times 1$  column matrix and *M* is  $(n-1) \times (n-1)$ . Let p(x) and q(x) be the characteristic polynomials of *A* and *M* respectively. Suppose that the coefficients of *p* form the column vector:

$$p=\left(\begin{array}{ccc}p_n & p_{n-1} & \dots & p_0\end{array}\right)^t,$$

where  $p_i$  is the coefficient of  $x^i$  in det(xI - A), and similarly for q. Then:

$$p=C_1q,$$

where  $C_1$  is an  $(n + 1) \times n$  Toeplitz lower triangular matrix (Toeplitz means that the values on each diagonal are constant)

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Berkowitz's algorithm - 11/12

where the entries in the first column are defined as follows:  $c_{i1} = 1$ if i = 1,  $c_{i1} = -a_{11}$  if i = 2, and  $c_{i1} = -(RM^{i-3}S)$  if  $i \ge 3$ . Berkowitz's algorithm consists in repeating this for q, and continuing so that p is expressed as a product of matrices. Thus:

$$p_A^{\rm BERK}=C_1C_2\cdots C_n,$$

where  $C_i$  is an  $(n+2-i) \times (n+1-i)$  Toeplitz matrix defined as above except A is replaced by its *i*-th principal sub-matrix. Note that  $C_n = (1 - a_{nn})^t$ .

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Berkowitz's algorithm - 12/12